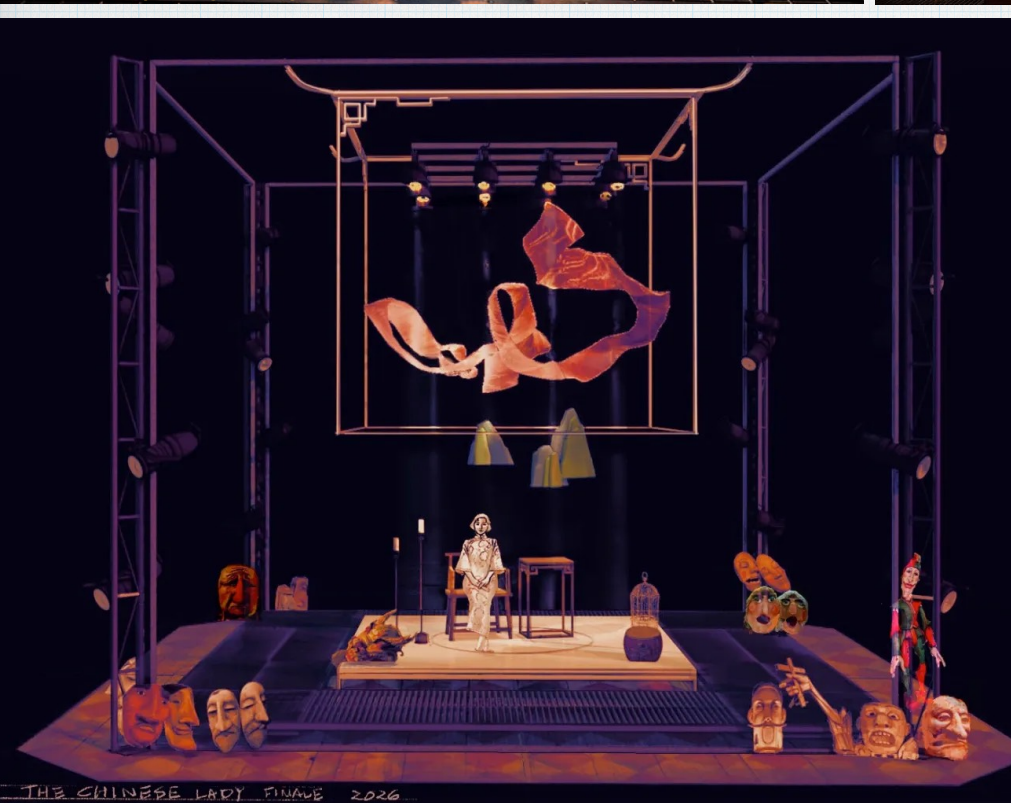


Inseung Park | *Elegant. Expressive. Empathy that Lingers...* | Scenic Designer

The Chinese Lady Lloyd Suh, Stages Houston | Directing Sarah Shin
Costume Sandra Jia | Light Madeleine Reid | Puppet Corey Nance | Props
Jodi Bobrovsky | Sound Firat Ozsoy

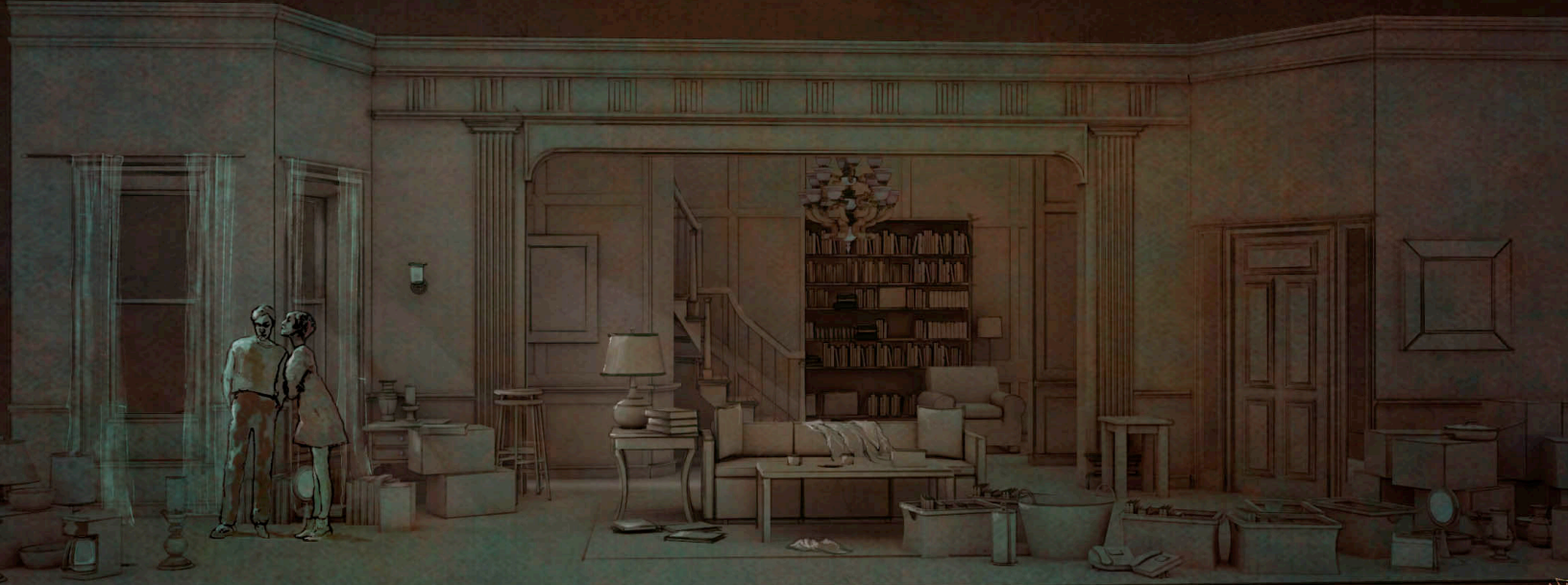


THE CHINESE LADY 2026



THE CHINESE LADY FINALE 2026





Layered walls within a low, wide proscenium to create depth and dynamic staging, framing a decaying house as a metaphor for broader societal and existential decay.



As You Like It William Shakespeare, Notre Dame Shakespeare Festival South Bend | Direct Sara Holdren | Costume Elivia Bovenzi Blitz
Light Jen Rock | Sound Kate Marvin | Puppet Greg Corbino



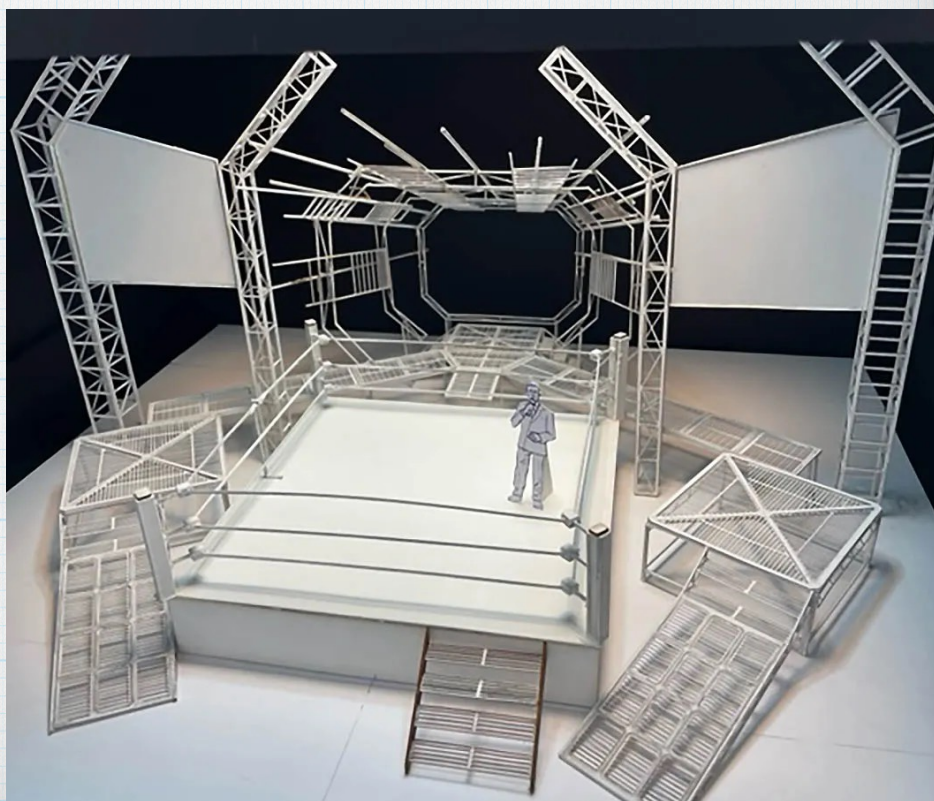
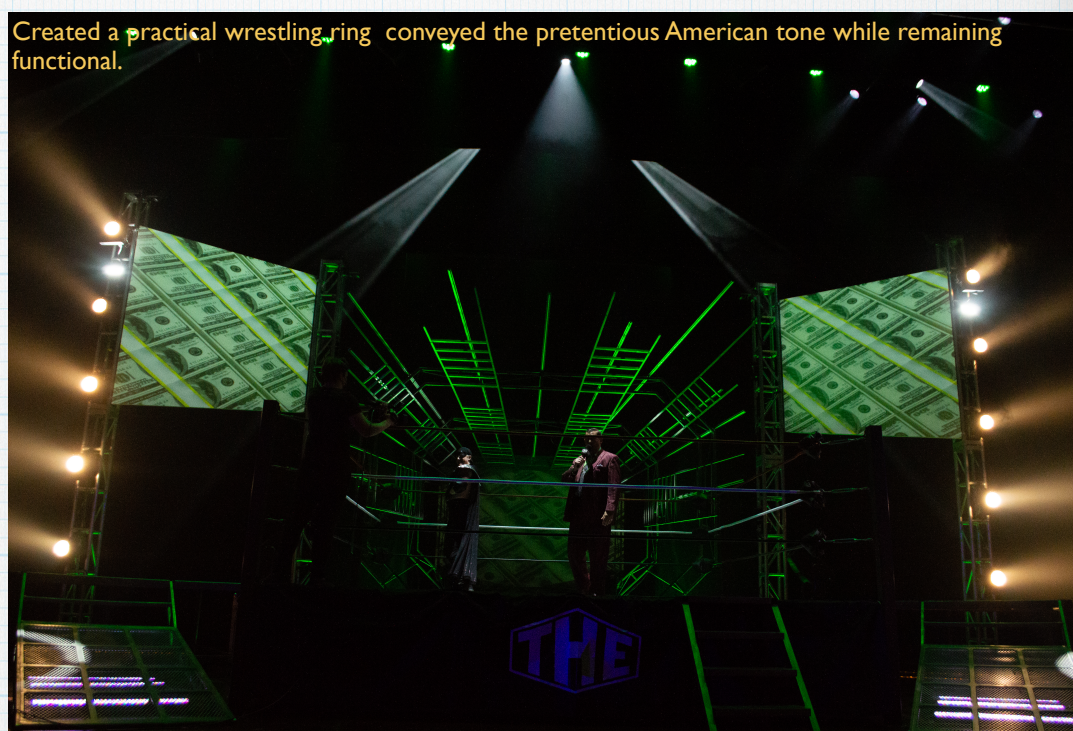


Used two castled wagon sets to sharply contrast the court and Arden, supporting clear spatial storytelling.

As You Like It, Notre Dame Shakespeare Festival



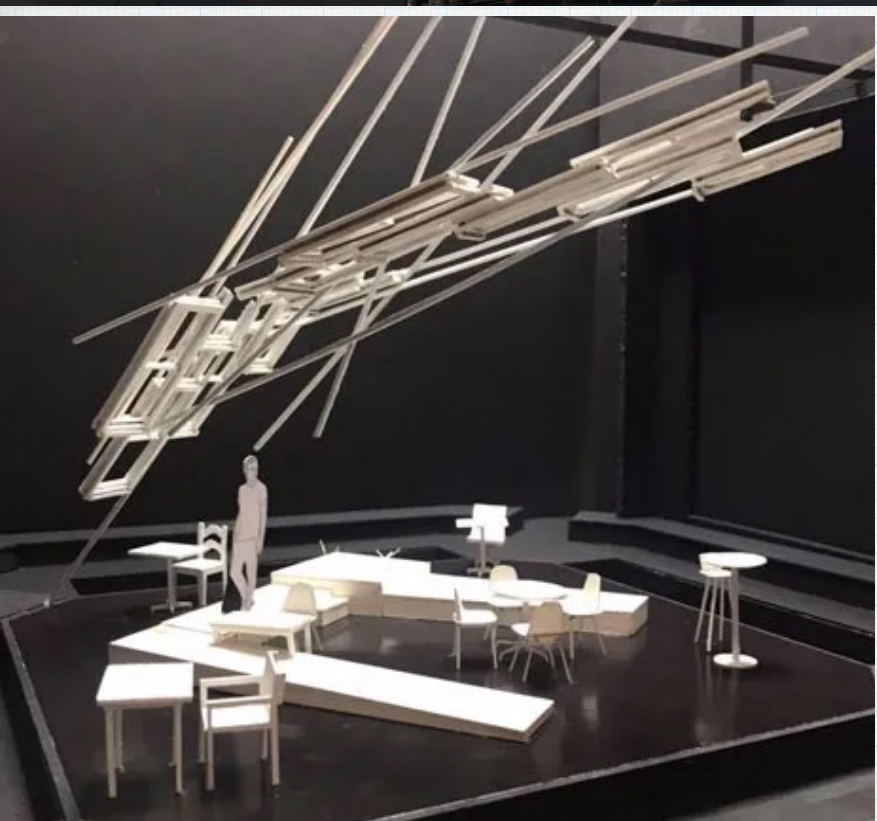
The Elaborate Entrance of Chad Deity_Kristoffer Diaz, ZACH Theatre Austin
Direct Jerry Ruiz | Costume Harry Nadal | Lighting Bill Rios | Video John Erickson
Sound Phillip Owen



Water By The Spoonful Quiara Hudes, Stages Houston | Direct Jerry Ruiz
Costume Courtney Flores | Light Sarah Maines | Sound Julian Mesri

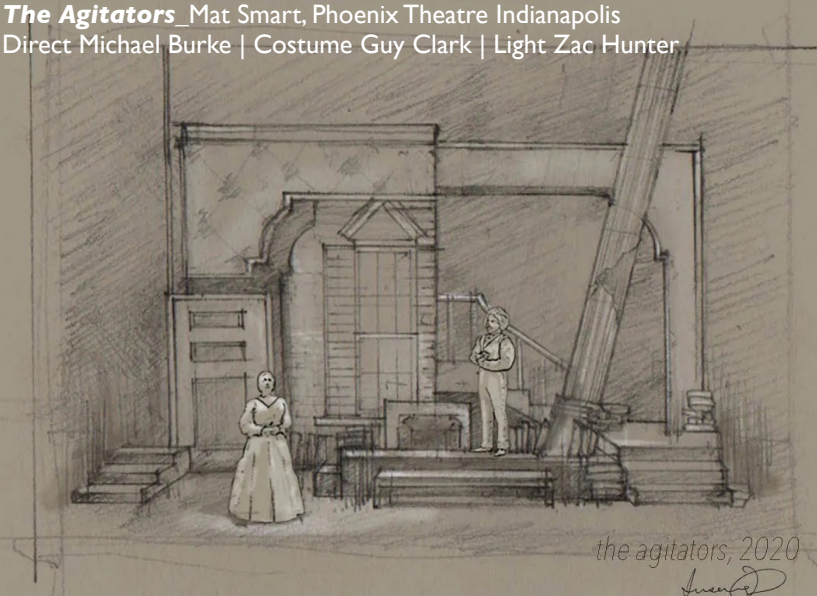


Water by the Spoon
Stages Repertory Theatre
2020

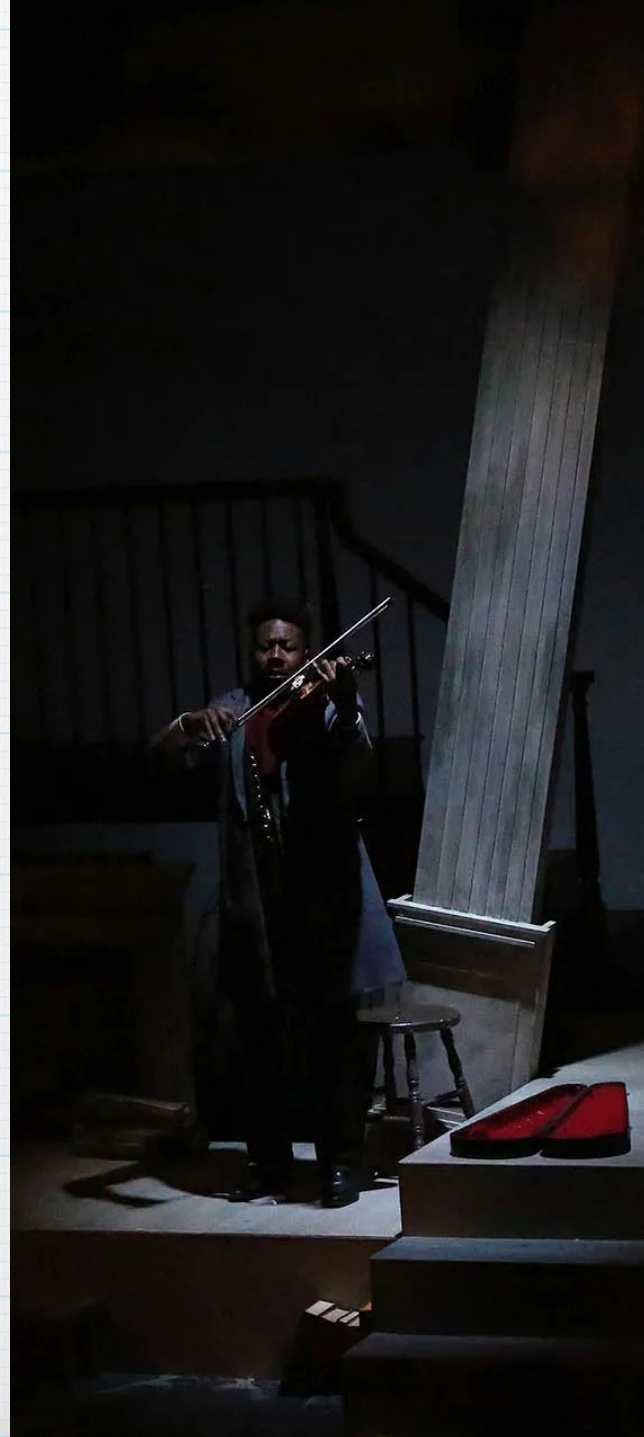


To bridge physical locations and cyberspace, I broke down a towering Philly skyscraper into sharp, linear elements—arching graffitied windows overhead.





Developed a suggestive 3D assemblage setting to support multiple locations and seamless scene transitions.



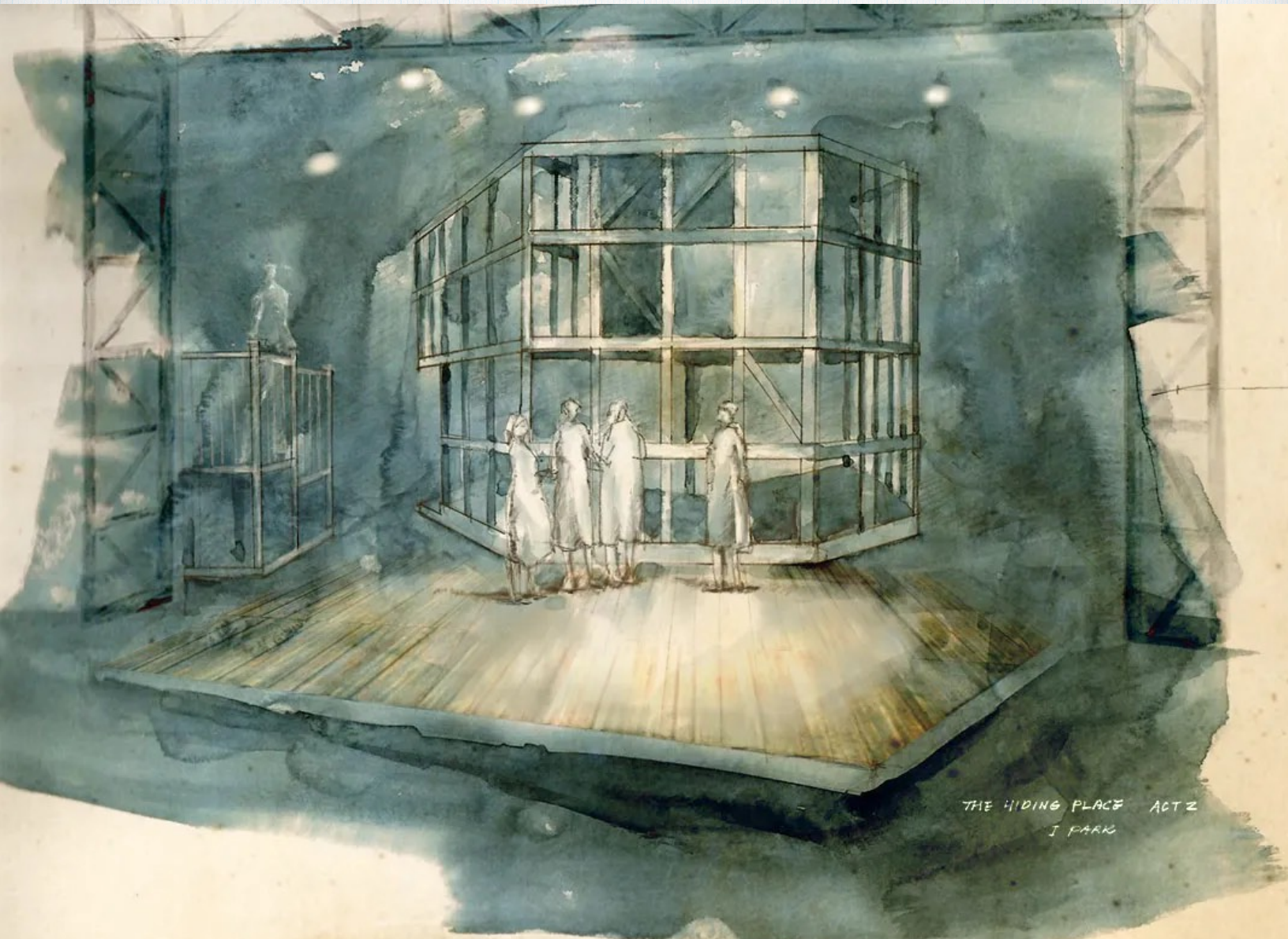


Organic texture—grass, flowers, thatch, logs and thatch ropes—interlock along the curve, crafting an empathetic landscape where memory and nature seamlessly loop.

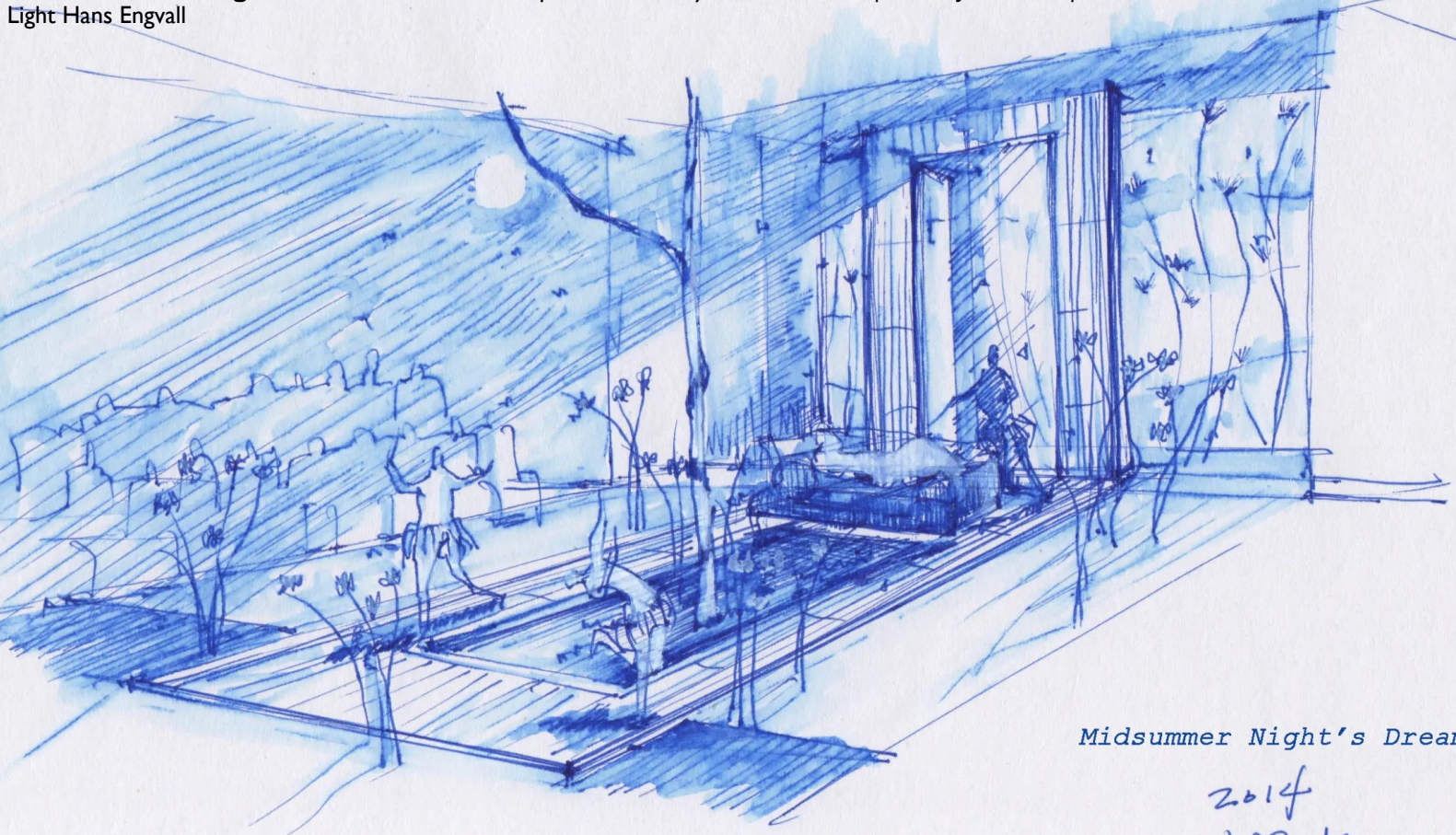




Five actor-driven casted units shift to drive a dramatic spatial transformation—moving from the warm ten Boom family home in Act I to the brutal Nazi concentration camp in Act II.



THE HIDING PLACE ACT 2
J PARK

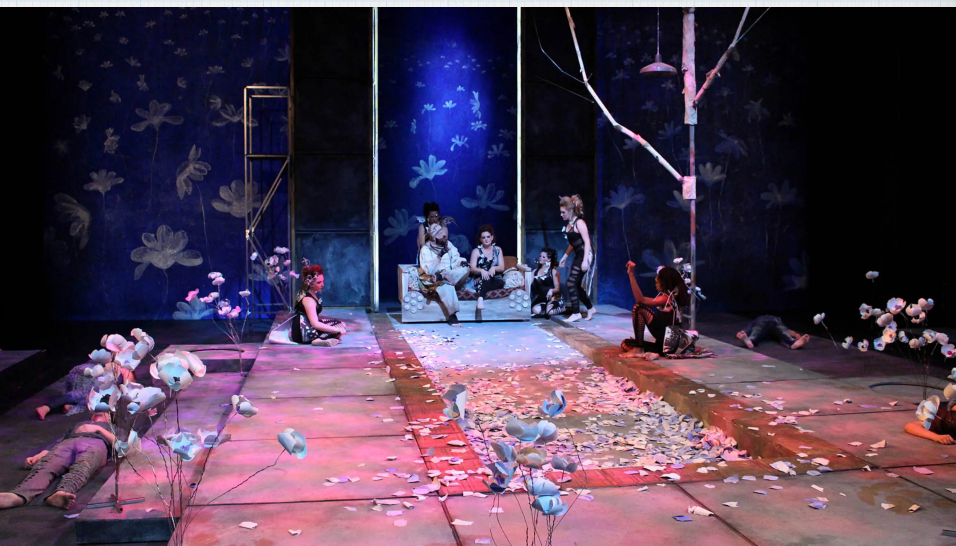


Midsummer Night's Dream

2014
I. Park



A post-apocalyptic forest crafted from industrial steel, watercolor paper, garden fabric, and wire to create a synthetic, metallic world.





Emotional landscape blending theatre, dance, and performance art to navigate a journey from dark decay of fall, winter (Night) to the joyful light of spring, summer (Day)—textured with unconventional scenery—including brown craft paper trees, cyc, legs, and borders.

